

## **JACKSON COUNTY UTILITY AUTHORITY**

Serving the People...Protecting the Environment

## Jackson County Utility Authority Regular Meeting Board of Directors November 19, 2018

## AGENDA

- 1. Call to Order
- 2. Devotion
- 3. Pledge of Allegiance
- 4. Changes to Agenda, If Any
- 5. Public Recognition
- 6. Consent Agenda
  - A. Adopt Minutes for October 22, 2018.
  - B. Approve Holiday Proclamation Extension to JCUA.
  - C. Approve Uniform Contract.
  - D. Approve Cellular and Data Service Contract.
  - E. Approve Generator Service Contract Modification (Added Equipment).
  - F. Approve Audit Contract Proposal.
  - G. Approve Non-Compliance Notification to Ocean Springs.
  - H. Approve Non-Compliance Notification to WJCUD.
  - I. Approve Purchase Order for Software Upgrades (Upon Receipt of MDOT Reimbursement Funds for Black Creek Project.)
  - J. Approve Polymer Contract for 1 Year with Polydyne.
  - K. Approve Out of State Travel Project Manager and Project Coordinator to Work With EPA/HRSD/MS Delegation Staff to Coordinate WRF Design and Next Phase Funding Added to US Army Work Plan.

Directors Kevin Coggin • Jackson County Thomas Eldridge • Jackson County Andrew J. Elly • Moss Point Kevin Miller • Jackson County Michael R. Murphy • Pascagoula Jerry Munro • Ocean Springs Marshall Smith • Gautier

## 7. Discussion Agenda

- A. Expenditures
- B. SRF Action
  - 1. Approve Staff has been advised by DEQ that JCUA should act on award of our contract and Notice to Proceed with Hemphill. After that reporting, DEQ will act on our request for additional funding.
  - 2. Other, If Any
- C. Bond Project Action
  - 1. Approve Requisition #55 for \$641,010.51.
  - 2. Other, If Any
- **D. MDOT Projects** 
  - 1. Approve Black Creek Crossing Payment Requests Totaling \$41,575.00.
  - 2. Other, If Any
- E. Human Resources
  - 1. Approve Wage Action Per Exhibit.
  - 2. Other, If Any
- 8. Board Attorney
  - A. Report
  - B. Other, If Any
- 9. Director Items

A. If Any

- 10.Executive Session, If Required.
- 11.Adjourn